

# Incursion Checklist



Incursion	Capacity per session	Required space	Equipment	Parking requirements
Billy Carts	40	Outside or Hall	No requirements	Parking access on site (Heavy equipment)
Brickworks	40	Hall	8 tables	Close to hall
Crazy Chemicals	33	Hall	8 tables	Onsite parking access (Large set up)
Hip Hop	60	Hall	4 tables & student water bottles <small>Surround sound speakers &amp; mic desirable but not essential</small>	Close to hall
Mind & Body	38	Hall (quiet space)	No requirements	Close to hall
Orienteering	48	"Home base" room & outside	3 tables	Close to incursion space
Physical Science	33	Hall	8 tables	Close to hall
Shelter Building	42	Near fences, trees &/or play equipment	1 table	Onsite parking access (Heavy equipment)
Team Building	42	Hall	No requirements	Close to hall
Tinkering	33	Hall	7 tables	Close to hall
Toys	42	Hall	8 tables	Onsite parking access (Very large set up)
World Dance	60	Hall	8 tables & student water bottles <small>Surround sound speakers &amp; mic desirable but not essential</small>	Staff carpark

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